## CLAIMS

1. A coating for a structure with an integrated airbag, comprising a coating element which has a portion operative for covering an airbag box and being perforated in a region of an edge of said portion for covering the airbag box.

2. A coating as defined in claim 1; and further comprising a plurality of perforation openings provided in the region of said edge of said portion; and filling means for filling said perforation openings.

3. A coating as defined in claim 2, wherein said filling means is means selected from the group consisting of a filler mass and an adhesive.

4. A coating as defined in claim 1, wherein said coating element is composed of a material selected from the group consisting of leather, synthetic leather, and a covering substance.

5. A coating as defined in claim 2, wherein said perforation openings are punching-produced perforation openings.

6. A coating as defined in claim 2, wherein said perforation openings are openings produced by piercing of a material of said coating element with means selected from the group consisting of a high pressure water jet, a laser, a needle, a cutter blade and a cutting device.

7. A coating as defined in claim 1, whérein said coating element has a thickness of between 0.6 mm and 2.8 mm.

8. A coating as defined in claim 2, wherein said perforation openings have a diameter of 0.1 mm-0.5 mm.

9. A coating as defined in claim 2, wherein said perforations openings at a side adapted to face an airbag have a greater diameter than at a visible side.

10. A coating as defined in claim 1; and further comprising varnishing means provided at a visible side of said coating element and selected from the group consisting of a curry and a foam.

11. A coating as defined in claim 1, and further comprising varnishing means provided at a side of said coating element adapted to face the airbag and selected from the group consisting of a curry and a foam.

12. A coating as defined in claim 1, wherein said coating element is a multi-layered coating element.